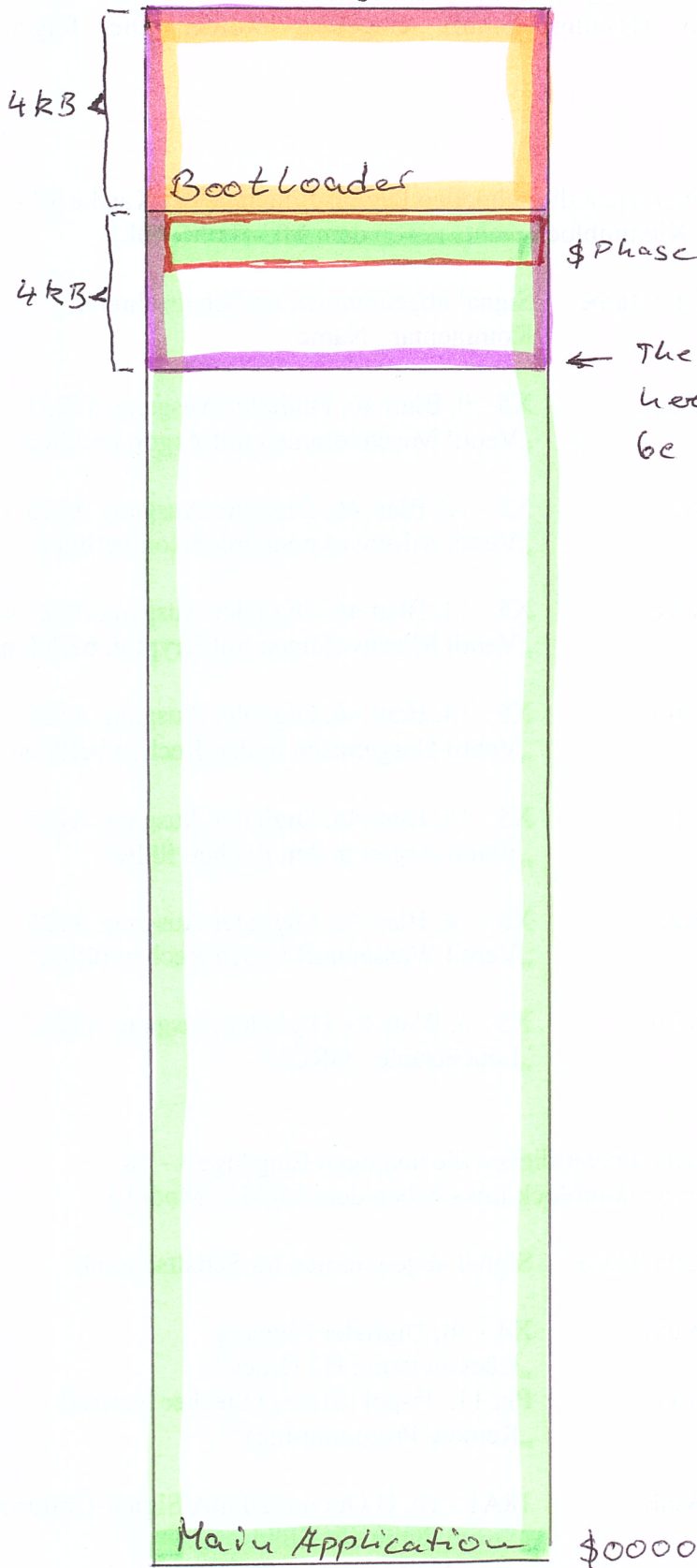


- 8 kB Boot Area defined by Boots2 & Boots21 = 1
- 4 kB CPU loader 1284 for writing the Main Application
- 124 kB Main Application overlapping into the Boot Area
- 224 Bytes of Main Appl. for flashing the Bootloader



← The processor would always jump here, if the BOOTRST Fuse would be defined. DO NOT DO THAT!